



Please Be Quiet Berkeley 2018






Dec 1 - 2, 2018

219 Dwinelle Hall








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Events

Event	Round	Format	Time limit	Proceed
	First round	Bo1 / Mo3 Cutoff: 4:00.00	8:00.00	Top 6
	Final	Mo3	10:00.00	
	First round	Bo3	10:00.00 cumulative	Top 75%
	Second round	Bo3	10:00.00 cumulative	Top 75%
	Final	Bo3	5:00.00 cumulative	
	First round	Mo3	1 hour	Top 75%
	Final	Mo3	1 hour	
	First round	Bo3	1:30:00.00 cumulative	Top 75%
	Final	Bo3	1:00:00.00 cumulative	
	Final	Bo3	10:00.00 per cube, up to 60:00.00	

Schedule for Saturday (December 01, 2018)

Start	End	Activity	Format	Time limit	Proceed
08:00 AM	08:30 AM	Setup/Submit cubes for MBLD attempt #1			
08:30 AM	09:45 AM	 3x3x3 Fewest Moves First round (Attempt 1)	Mo3	1 hour	Top 75%
09:45 AM	11:00 AM	 3x3x3 Multi-Blind Final (Attempt 1)	Bo3	10:00.00 per cube, up to 60:00.00	
11:00 AM	11:45 AM	 3x3x3 Blindfolded First round	Bo3	10:00.00 cumulative	Top 75%
11:45 AM	12:45 PM	Lunch R1			
12:45 PM	02:00 PM	 3x3x3 Fewest Moves First round (Attempt 2)	Mo3	1 hour	Top 75%
02:00 PM	03:45 PM	 5x5x5 Blindfolded First round	Bo3	1:30:00.00 cumulative	Top 75%
03:45 PM	05:00 PM	 3x3x3 Multi-Blind Final (Attempt 2)	Bo3	10:00.00 per cube, up to 60:00.00	
05:00 PM	06:15 PM	 3x3x3 Fewest Moves First round (Attempt 3)	Mo3	1 hour	Top 75%

Schedule for Sunday (December 02, 2018)

Start	End	Activity	Format	Time limit	Proceed
08:00 AM	08:30 AM	Setup			
08:30 AM	09:45 AM	 3x3x3 Fewest Moves Final (Attempt 1)	Mo3	1 hour	
09:45 AM	10:35 AM	 6x6x6 Cube First round	Bo1 / Mo3 Cutoff: 4:00.00	8:00.00	Top 6
10:35 AM	11:50 AM	 3x3x3 Multi-Blind Final (Attempt 3)	Bo3	10:00.00 per cube, up to 60:00.00	
11:50 AM	12:45 PM	Lunch Final			
12:45 PM	01:30 PM	 3x3x3 Blindfolded Second round	Bo3	10:00.00 cumulative	Top 75%
01:30 PM	02:45 PM	 3x3x3 Fewest Moves Final (Attempt 2)	Mo3	1 hour	
02:45 PM	04:00 PM	 5x5x5 Blindfolded Final	Bo3	1:00:00.00 cumulative	
04:00 PM	04:45 PM	 3x3x3 Blindfolded Final	Bo3	5:00.00 cumulative	
04:45 PM	06:00 PM	 3x3x3 Fewest Moves Final (Attempt 3)	Mo3	1 hour	
06:00 PM	06:15 PM	Awards/Clean-up			

Technical terms and abbreviations

Time limit

If you reach the time limit during your solve, the judge will stop you and your result will be DNF (see [Regulation A1a4](#)). A **cumulative time limit** may be enforced (see [Regulation A1a2](#)).

Cutoff

The result to beat to proceed to the second phase of a cutoff round (see [Regulation 9g](#)).

Format

The format describes how to determine the ranking of competitors based on their results. The list of allowed formats per event is described in [Regulation 9b](#). See [Regulation 9f](#) for a description of each format.

Abbreviations for formats:

- Bo1: Best of 1
- Bo3: Best of 3
- Mo3: Mean of 3