



Please Be Quiet WPI Spring 2019

May 4 - 5, 2019

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Worcester Polytechnic Institute







100 Institute Road, Worcester, Massachusetts, United States

(42.274497, -71.807007)










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Worcester, Massachusetts, United States








# Events

| Event   | Round        | Format | Time limit                        | Proceed |
|---|--------------|--------|-----------------------------------|---------|
|  | First round  | Bo3    | 15:00.00 cumulative               | Top 75% |
|   | Final        | Bo3    | 10:00.00 cumulative               |         |
|  | First round  | Mo3    | 1 hour                            | Top 75% |
|   | Second round | Mo3    | 1 hour                            | Top 75% |
|   | Final        | Mo3    | 1 hour                            |         |
|  | Final        | Ao5    | 1:00.00                           |         |
|  | Final        | Bo3    | 45:00.00 cumulative               |         |
|  | Final        | Bo3    | 1:00:00.00 cumulative             |         |
|  | Final        | Bo2    | 10:00.00 per cube, up to 60:00.00 |         |

# Schedule for Saturday (May 04, 2019)

| Start    | End      |  | Activity                                    | Format | Time limit                        | Proceed |
|----------|----------|--|---|--------|-----------------------------------|---------|
| 08:00 AM | 09:15 AM |   | 3x3x3 Fewest Moves First round (Attempt 1)  | Mo3    | 1 hour                            | Top 75% |
| 09:15 AM | 10:00 AM |   | 3x3x3 Blindfolded First round               | Bo3    | 15:00.00 cumulative               | Top 75% |
| 10:00 AM | 11:15 AM |   | 3x3x3 Fewest Moves First round (Attempt 2)  | Mo3    | 1 hour                            | Top 75% |
| 11:15 AM | 12:00 PM |   | Clock Final                                 | Ao5    | 1:00.00                           |         |
| 12:00 PM | 01:15 PM |   | 3x3x3 Fewest Moves First round (Attempt 3)  | Mo3    | 1 hour                            | Top 75% |
| 01:15 PM | 02:00 PM |  | Lunch                                       |        |                                   |         |
| 02:00 PM | 03:30 PM |   | 3x3x3 Multi-Blind Final (Attempt 1)         | Bo2    | 10:00.00 per cube, up to 60:00.00 |         |
| 03:30 PM | 04:45 PM |   | 3x3x3 Fewest Moves Second round (Attempt 1) | Mo3    | 1 hour                            | Top 75% |
| 04:45 PM | 05:15 PM |   | 3x3x3 Blindfolded Final                     | Bo3    | 10:00.00 cumulative               |         |
| 05:15 PM | 06:30 PM |  | 3x3x3 Fewest Moves Second round (Attempt 2) | Mo3    | 1 hour                            | Top 75% |

# Schedule for Sunday (May 05, 2019)

| Start    | End      | Activity   | Format | Time limit                        | Proceed |
|----------|----------|--|--------|-----------------------------------|---------|
| 08:00 AM | 09:15 AM |  <b>3x3x3 Fewest Moves Second round (Attempt 3)</b> | Mo3    | 1 hour                            | Top 75% |
| 09:15 AM | 10:45 AM |  <b>5x5x5 Blindfolded Final</b>                     | Bo3    | 1:00:00.00 cumulative             |         |
| 10:45 AM | 12:00 PM |  <b>3x3x3 Fewest Moves Final (Attempt 1)</b>        | Mo3    | 1 hour                            |         |
| 12:00 PM | 12:45 PM | <b>Lunch</b>   |        |                                   |         |
| 12:45 PM | 02:15 PM |  <b>3x3x3 Multi-Blind Final (Attempt 2)</b>         | Bo2    | 10:00.00 per cube, up to 60:00.00 |         |
| 02:15 PM | 03:30 PM |  <b>3x3x3 Fewest Moves Final (Attempt 2)</b>        | Mo3    | 1 hour                            |         |
| 03:30 PM | 04:45 PM |  <b>4x4x4 Blindfolded Final</b>                     | Bo3    | 45:00.00 cumulative               |         |
| 04:45 PM | 06:00 PM |  <b>3x3x3 Fewest Moves Final (Attempt 3)</b>        | Mo3    | 1 hour                            |         |
| 06:00 PM | 06:20 PM | <b>3x3x3 Blindfolded</b>   |        |                                   |         |
| 06:20 PM | 06:30 PM | <b>Awards</b>  |        |                                   |         |

# Technical terms and abbreviations

## Time limit

If you reach the time limit during your solve, the judge will stop you and your result will be DNF (see [Regulation A1a4](#)). A **cumulative time limit** may be enforced (see [Regulation A1a2](#)).

## Format

The format describes how to determine the ranking of competitors based on their results. The list of allowed formats per event is described in [Regulation 9b](#). See [Regulation 9f](#) for a description of each format.

## Abbreviations for formats:

- Bo2: Best of 2
- Bo3: Best of 3
- Ao5: Average of 5
- Mo3: Mean of 3