



# Wonderful Williamstown 2022

Apr 23 - 24, 2022










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Williamstown Town Hall  
104 Ferguson St, Williamstown VIC 3016  
(-37.85834, 144.896117)






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Melbourne, Victoria, Australia













# Events

Event	Round	Format	Time limit	Proceed
	First round	Ao5	5:00.00	Top 120
	Second round	Ao5	5:00.00	Top 20
	Final	Ao5	5:00.00	
	First round	Ao5	2:00.00	Top 120
	Second round	Ao5	2:00.00	Top 20
	Final	Ao5	2:00.00	
	Final	Bo1 / Mo3 Cutoff: 3:30.00	6:00.00	
	Final	Bo1 / Mo3 Cutoff: 5:00.00	10:00.00	
	First round	Bo3	10:00.00 cumulative	Top 20
	Final	Bo3	10:00.00 cumulative	
	First round	Ao5	2:00.00	Top 20
	Final	Ao5	2:00.00	
	First round	Ao5	2:00.00	Top 20
	Final	Ao5	2:00.00	
	First round	Bo2 / Ao5 Cutoff: 30.00	1:00.00	Top 8
	Final	Ao5	1:00.00	
	Final	Bo1	10:00.00 per cube, up to 60:00.00	

# Schedule for Saturday (April 23, 2022)

Start	End	Activity	Format	Time limit	Proceed
08:30 AM	09:20 AM	Registration			
09:20 AM	09:40 AM	Tutorial for new competitors			
09:40 AM	12:00 PM	 3x3x3 Cube First round	Ao5	5:00.00	Top 120
12:00 PM	01:00 PM	 Skewb First round	Ao5	2:00.00	Top 20
01:00 PM	02:00 PM	Lunch			
02:00 PM	03:15 PM	 Pyraminx First round	Ao5	2:00.00	Top 20
02:00 PM	02:25 PM	Multi-blind submission			
03:15 PM	04:45 PM	 2x2x2 Cube First round	Ao5	2:00.00	Top 120
04:45 PM	06:15 PM	 3x3x3 Multi-Blind Final (Attempt 1)	Bo1	10:00.00 per cube, up to 60:00.00	

# Schedule for Sunday (April 24, 2022)

Start	End	Activity	Format	Time limit	Proceed
09:30 AM	10:15 AM	 3x3x3 Cube Second round	Ao5	5:00.00	Top 20
10:15 AM	10:55 AM	 2x2x2 Cube Second round	Ao5	2:00.00	Top 20
10:55 AM	11:35 AM	 3x3x3 Blindfolded First round	Bo3	10:00.00 cumulative	Top 20
11:35 AM	12:15 PM	 Square-1 First round	Bo2 / Ao5 Cutoff: 30.00	1:00.00	Top 8
12:15 PM	01:15 PM	Lunch			
01:15 PM	03:15 PM	 6x6x6 Cube Final	Bo1 / Mo3 Cutoff: 3:30.00	6:00.00	
01:15 PM	03:15 PM	 7x7x7 Cube Final	Bo1 / Mo3 Cutoff: 5:00.00	10:00.00	
03:15 PM	03:35 PM	 Square-1 Final	Ao5	1:00.00	
03:35 PM	03:55 PM	 3x3x3 Blindfolded Final	Bo3	10:00.00 cumulative	
03:55 PM	04:10 PM	 Pyraminx Final	Ao5	2:00.00	
04:10 PM	04:20 PM	 Skewb Final	Ao5	2:00.00	
04:20 PM	04:30 PM	 2x2x2 Cube Final	Ao5	2:00.00	
04:30 PM	04:45 PM	 3x3x3 Cube Final	Ao5	5:00.00	
04:45 PM	05:00 PM	Pack-up			
05:00 PM	05:15 PM	Awards			

# Technical terms and abbreviations

## Time limit

If you reach the time limit during your solve, the judge will stop you and your result will be DNF (see [Regulation A1a4](#)). A **cumulative time limit** may be enforced (see [Regulation A1a2](#)).

## Cutoff

The result to beat to proceed to the second phase of a cutoff round (see [Regulation 9g](#)).

## Format

The format describes how to determine the ranking of competitors based on their results. The list of allowed formats per event is described in [Regulation 9b](#). See [Regulation 9f](#) for a description of each format.

## Abbreviations for formats:

- Bo1: Best of 1
- Bo2: Best of 2
- Bo3: Best of 3
- Ao5: Average of 5
- Mo3: Mean of 3